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GREEN MOUNTAIN CHALLENGE 2011 TOURNAMENT RULES

FIFA Rules shall apply unless otherwise stated.

ELIGIBILITY: Players must be born according to the year of their age classification or later, with August 1st the cutoff date. Players must be registered with their state organization and present player passes at Registration. Teams may roster a maximum of 18 players (including guest players). Medical Release forms must be presented at Registration.

GAME LENGTH: All games will begin on the hour by the referees whistle. U10 games will consist of two 20 minute halves with a 5 minute break between halves. Officials will end the U10 games on their whistle. U12 and older games will consist of two 25 minutes halves with a 2 minute half time. A horn will sound after 55 minutes to end the game. All time is running time, and there is no time added for injuries. There will be no overtime.

NUMBER OF PLAYERS: U10 will play 7 vs. 7 including the GK, U12 will play 8 vs. 8 including the GK and older age groups will play 11 vs. 11 including the GK.

POSITION OF PLAYERS, COACHES AND SPECTATORS: Players and coaches shall be on a side opposite the spectators. Coaches must remain in their technical area and at least a yard behind the touchline, AT ALL TIMES during the match. Players must stay on the bench and at least a yard behind the touchline, unless awaiting substitution. Spectators must remain at least a yard behind the touchline and shall not be permitted to stand near the goal lines of the field.

UNIFORMS: Teams should have two sets of jerseys, one light and one dark (or pinnies). The home team (listed 2nd) will be required to change jerseys if both teams have the same or similar colors. The official will make the determination if a change is necessary.

START OF GAME: The home team (listed 2nd) will kick off and the visiting team will choose an end to defend. If necessary, the home team will provide the game ball.

FORFEITS: A U10 team shall forfeit the match if it cannot field a minimum of 5 players five minutes after the scheduled match time. A U12 team shall forfeit the match if it cannot field a minimum of 6 players five minutes after the scheduled match time. U14 and older teams will forfeit if they cannot field a minimum of 8 players five minutes before the scheduled match time.

SUBSTITUTIONS: All substitutes must enter and leave the field of play at mid-field on the bench side. Substitutions are unlimited and can be made at the following times:

1. Before your team's throw-in or an opposing teams throw-in as long as the opposing team has players to be substituted in.
2. Either team before a Goal kick.
3. Either team before a Kick Off
4. When play has STOPPED for an injury, the injured player must be substituted and the other team may substitute one for one.
5. Substitutes must be standing on the touchline at midfield before the ball is dead. Players shall not enter the field until and unless beckoned by the Referee; and players must leave at mid-field on the bench side.

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SCORING:

WIN = 6 points

TIE= 3 points

LOSS = 0 points

GOAL = 1 point (maximum of 3 points)

SPORTSMANSHIP: Coaches are responsible for the conduct of their players, as well as their fans. The issuance of all red and yellow cards and all other matters involving the conduct of the team, it's players, coaches, or supporters will be recorded and be reported to the home state association. The Executive Committee asks for you support in helping to provide the players and fans with safe and enjoyable games during the tournament.

PLAYER EJECTION: A player or coach ejected from a game, shall be suspended from participating in their next scheduled match and must leave the area of the field. The Executive Committee shall review all players or coaches ejected, and that committee may apply further sanctions if deemed appropriate. There will be no appeal of such decisions.

DETERMINATION OF THE DIVISIONAL RESULTS: The team with the most points after the four matches will be determined the winner of the division and the team with the second highest point total will be awarded second place. In case of a tie in the division standings, the following shall be used to break a tie:

1. Head to Head play – the winner will be placed above the other in the standings.
2. The team with the most wins will be placed above the other in the standings.
3. The team allowing the fewest goals scored against will be placed above the other in the standing.
4. The team with the most games scoring a goal will be placed above the other in the standings.
5. The team with the most shutouts will be placed above the other in the standings.
6. Coin toss

INCLEMENT WEATHER: Games under way will be considered complete if the game has reached half time when the game is called. The Executive Committee shall consider schedule changes and/or format changes for games suspended before the first half is completed. The Executive Committee shall decide upon any changes deemed necessary for safe play throughout the tournament.

THUNDER AND LIGHTNING POLICY: In accordance with Vermont high school policy, if thunder and/or lightning occurs, all games will immediately stop. Play will not resume until 30 minutes after the last occurrence of thunder and/or lightning.

CANCELLATION: Once underway, if the Tournament must be cancelled for any reason, there will be no refund of entry fees.

PROTESTS: No protests of Official Match results shall be allowed.

EXECUTIVE COMMITTEE: The Executive Committee shall consist of a Tournament Director, Field Administrator and Head Referee.

Dogs are not allowed on Weston fields – This is due to sanitary and crowd control concerns.

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ALCOHOLIC BEVERAGES ARE NOT PERMITTED ON THE PREMISES OF THIS TOURNAMENT.

NO RV'S OR OVERNIGHT PARKING/CAMPING.